

# Experimental Identification of Causal Mechanisms

Kosuke Imai

Princeton University

Joint work with Dustin Tingley and Teppei Yamamoto

April 13, 2010

# Experiments, Statistics, and Causal Mechanisms

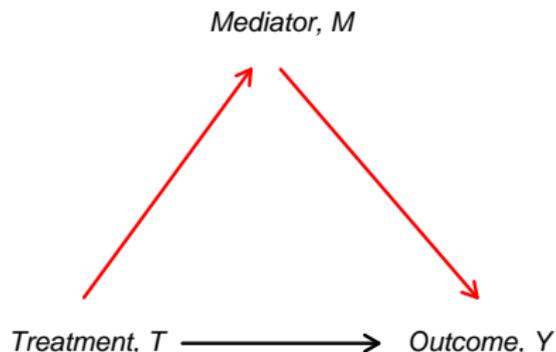
- Causal inference is a central goal of most scientific research
- Experiments as **gold standard** for estimating *causal effects*
- But, scientists actually care about *causal mechanisms*
- Knowledge about causal mechanisms can also improve policies
  
- A major criticism of experimentation:  
*it can only determine **whether** the treatment causes changes in the outcome, but not **how** and **why***
  
- Experiments merely provide a **black box** view of causality
  
- Key Challenge: How can we design and analyze experiments to identify causal mechanisms?

# Overview of the Talk

- Show the limitation of a common approach
- Consider alternative experimental designs
  
- What is a minimum set of assumptions required for identification under each design?
- How much can we learn without the key identification assumptions under each design?
  
- Identification of causal mechanisms is possible but difficult
- Distinction between design and statistical assumptions
- Roles of creativity and technological developments
  
- Illustrate key ideas through recent social science experiments

# Causal Mechanisms as Indirect Effects

- What is a causal mechanism?
- Cochran (1957)'s example:  
soil fumigants increase farm crops by reducing eel-worms
- Political science examples: resource curse, habitual voting
- **Causal mediation analysis**



- Quantities of interest: Direct and indirect effects
- Fast growing methodological literature

# Formal Statistical Framework of Causal Inference

- Binary treatment:  $T_i \in \{0, 1\}$
- Mediator:  $M_i \in \mathcal{M}$
- Outcome:  $Y_i \in \mathcal{Y}$
- Observed covariates:  $X_i \in \mathcal{X}$
  
- Potential mediators:  $M_i(t)$  where  $M_i = M_i(T_i)$
- Potential outcomes:  $Y_i(t, m)$  where  $Y_i = Y_i(T_i, M_i(T_i))$
  
- Fundamental problem of causal inference (Holland):  
*Only one potential value is observed*

# Defining and Interpreting Indirect Effects

- Total causal effect:

$$\tau_i \equiv Y_i(1, M_i(1)) - Y_i(0, M_i(0))$$

- **Indirect (causal mediation) effects** (Robins and Greenland; Pearl):

$$\delta_i(t) \equiv Y_i(t, M_i(1)) - Y_i(t, M_i(0))$$

- Change  $M_i(0)$  to  $M_i(1)$  while holding the treatment constant at  $t$
- Effect of a change in  $M_i$  on  $Y_i$  that would be induced by treatment
- Fundamental problem of causal mechanisms:

*For each unit  $i$ ,  $Y_i(t, M_i(t))$  is observable but  $Y_i(t, M_i(1 - t))$  is not even observable*

# Defining and Interpreting Direct Effects

- **Direct effects:**

$$\zeta_i(t) \equiv Y_i(1, M_i(t)) - Y_i(0, M_i(t))$$

- Change  $T_i$  from 0 to 1 while holding the mediator constant at  $M_i(t)$
- Causal effect of  $T_i$  on  $Y_i$ , holding mediator constant at its potential value that would be realized when  $T_i = t$
- Total effect = indirect effect + direct effect:

$$\begin{aligned}\tau_i &= \frac{1}{2} \{ \delta_i(0) + \delta_i(1) + \zeta_i(0) + \zeta_i(1) \} \\ &= \delta_i + \zeta_i \quad \text{if } \delta_i = \delta_i(0) = \delta_i(1) \text{ and } \zeta_i = \zeta_i(0) = \zeta_i(1)\end{aligned}$$

# Mechanisms, Manipulations, and Interactions

## Mechanisms

- Indirect effects:

$$\delta_i(t) \equiv Y_i(t, M_i(1)) - Y_i(t, M_i(0))$$

- Counterfactuals about treatment-induced mediator values

## Manipulations

- Controlled direct effects:

$$\xi_i(t, m, m') \equiv Y_i(t, m) - Y_i(t, m')$$

- Causal effect of directly manipulating the mediator under  $T_i = t$

## Interactions

- Interaction effects:

$$\xi(1, m, m') - \xi(0, m, m') \neq 0$$

- Doesn't imply the existence of a mechanism

## Assumption Satisfied

- Randomization of treatment

$$\{Y_i(t, m), M_i(t')\} \perp\!\!\!\perp T_i \mid X_i$$

## Key Identifying Assumption

- **Sequential Ignorability:**

$$Y_i(t, m) \perp\!\!\!\perp M_i \mid T_i, X_i$$

- Selection on observables
- Violated if there are unobservables that affect mediator and outcome

1) Randomize  
treatment

2) Measure  
mediator

3) Measure  
outcome

# Identification under the Single Experiment Design

- Sequential ignorability yields **nonparametric identification**
- Under the single experiment design and sequential ignorability,

$$\bar{\delta}(t) = \int \int \mathbb{E}(Y_i | M_i, T_i = t, X_i) \{dP(M_i | T_i = 1, X_i) - dP(M_i | T_i = 0, X_i)\} dP(X_i)$$

- Linear structural equation modeling (a.k.a. Baron-Kenny)
- Alternative assumptions: Robins, Pearl, Petersen *et al.*, VanderWeele, and many others
- Sequential ignorability is an untestable assumption
- **Sensitivity analysis**: How large a departure from sequential ignorability must occur for the conclusions to no longer hold?

# A Typical Psychological Experiment

- Brader *et al.*: media framing experiment
- Treatment: Ethnicity (Latino vs. Caucasian) of an immigrant
- Mediator: anxiety
- Outcome: preferences over immigration policy
  
- Single experiment design with statistical mediation analysis
- Emotion: difficult to directly manipulate
  
- Sequential ignorability assumption is not credible
- Possible confounding

# Identification Power of the Single Experiment Design

- How much can we learn without sequential ignorability?
- Sharp bounds on indirect effects (Sjölander):

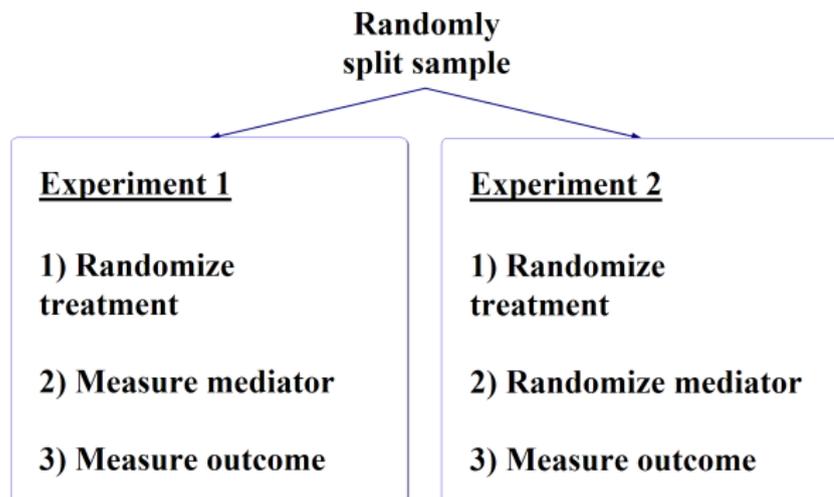
$$\max \left\{ \begin{array}{l} -P_{001} - P_{011} \\ -P_{011} - P_{010} - P_{110} \\ -P_{000} - P_{001} - P_{100} \end{array} \right\} \leq \bar{\delta}(1) \leq \min \left\{ \begin{array}{l} P_{101} + P_{111} \\ P_{010} + P_{110} + P_{111} \\ P_{000} + P_{100} + P_{101} \end{array} \right\}$$
$$\max \left\{ \begin{array}{l} -P_{100} - P_{110} \\ -P_{011} - P_{111} - P_{110} \\ -P_{001} - P_{101} - P_{100} \end{array} \right\} \leq \bar{\delta}(0) \leq \min \left\{ \begin{array}{l} P_{000} + P_{010} \\ P_{011} + P_{111} + P_{010} \\ P_{000} + P_{001} + P_{101} \end{array} \right\}$$

where  $P_{ymt} = \Pr(Y_i = y, M_i = m \mid T_i = t)$

- The sign is not identified
- Can we design experiments to better identify causal mechanisms?

# The Parallel Design

- Suppose we can directly manipulate the mediator without directly affecting the outcome
- **No manipulation effect assumption**: The manipulation has no direct effect on outcome other than through the mediator value
- Running two experiments in parallel:



# Identification under the Parallel Design

- Difference between manipulation and mechanism

Prop.	$M_i(1)$	$M_i(0)$	$Y_i(t, 1)$	$Y_i(t, 0)$	$\delta_i(t)$
0.3	1	0	0	1	-1
0.3	0	0	1	0	0
0.1	0	1	0	1	1
0.3	1	1	1	0	0

- $\mathbb{E}(M_i(1) - M_i(0)) = \mathbb{E}(Y_i(t, 1) - Y_i(t, 0)) = 0.2$ , but  $\bar{\delta}(t) = -0.2$
- Is the randomization of mediator sufficient? No
- The **no interaction** assumption (Robins) yields point identification

$$Y_i(1, m) - Y_i(1, m') = Y_i(0, m) - Y_i(0, m')$$

- Must hold at the unit level
- Not directly testable but indirect tests are possible

# Sharp Bounds under the Parallel Design

- Again, a special case of binary mediator and outcome
- Use of linear programming (Balke and Pearl)
- Objective function:

$$\mathbb{E}\{Y_i(1, M_i(0))\} = \sum_{y=0}^1 \sum_{m=0}^1 (\pi_{1ym1} + \pi_{y1m1})$$

where  $\pi_{y_1 y_0 m_1 m_0} = \Pr(Y_i(1, 1) = y_1, Y_i(1, 0) = y_0, M_i(1) = m_1, M_i(0) = m_0)$

- Linear constraints implied by  $\Pr(Y_i = y, M_i = m \mid T_i = t, D_i = 0)$ ,  $\Pr(Y_i = y \mid M_i = m, T_i = t, D_i = 1)$ , and the summation constraint
- Sharp bounds (expressions given in the paper) are more informative than those under the single experiment design
- Can sometimes identify the sign of average indirect effects

# An Example from Behavioral Neuroscience

**Why study brain?:** Social scientists' search for causal mechanisms underlying human behavior

- Psychologists, economists, and even political scientists

**Question:** What mechanism links low offers in an ultimatum game with “irrational” rejections?

- A brain region known to be related to fairness becomes more active when unfair offer received (single experiment design)

**Design solution:** manipulate mechanisms with TMS

- Knoch et al. use TMS to manipulate — turn off — one of these regions, and then observes choices (parallel design)

# The Crossover Design

## Experiment 1

- 1) Randomize treatment
- 2) Measure mediator
- 3) Measure outcome

Same sample

## Experiment 2

- 1) Fix treatment opposite Experiment 1
- 2) Manipulate mediator to level observed in Experiment 1
- 3) Measure outcome

## Basic Idea

- Want to observe  $Y_i(1 - t, M_i(t))$
- Figure out  $M_i(t)$  and then switch  $T_i$  while holding the mediator at this value
- Subtract direct effect from total effect

## Key Identifying Assumptions

- No Manipulation Effect
- **No Carryover Effect**: First experiment doesn't affect second experiment
- Not testable, longer “wash-out” period

# A Labor Market Discrimination Experiment

- Bertrand and Mullainathan: manipulation of names on resumes
- Treatment: Black vs. White and Male vs. Female sounding names
- Mediator: perceived qualifications of applicants
- Outcome: callback rates
  
- (Natural) direct effects of applicants' race may be of interest
- Would Jamal get a callback if we send his resume as Greg?
- $\mathbb{E}(Y_i(1, M_i(1)) - Y_i(0, M_i(1)))$  vs.  $\mathbb{E}(Y_i(1, m) - Y_i(0, m))$
- Key difference: use of actual resumes rather than fictitious ones
  
- First, send Jamal's resume as it is and record the outcome
- Then, send his resume as Greg and record the outcome
  
- No manipulation effect: potential employers are unaware
- Carryover effect: can be avoided if we send resumes to different (randomly matched) employers at the same time

# The Encouragement Design

- Direct manipulation of mediator is often difficult
- Even if possible, the violation of no manipulation effect can occur
- Need for indirect and subtle manipulation
  
- Randomly encourage units to take a certain value of the mediator
- Instrumental variables assumptions (Angrist *et al.*):
  - ① Encouragement does not discourage anyone
  - ② Encouragement does not directly affects the outcome
  
- Not as informative as the parallel design
- Sharp bounds on the average “complier” indirect effects can be informative

# The Crossover Encouragement Design

## Experiment 1

- 1) Randomize treatment
- 2) Measure mediator
- 3) Measure outcome (optional)

Same sample

## Experiment 2

- 1) Fix treatment opposite Experiment 1
- 2) Randomly encourage mediator to level observed in Experiment 1
- 3) Measure outcome

## Key Identifying Assumptions

- Encouragement doesn't discourage anyone
- No Manipulation Effect
- No Carryover Effect

## Identification Analysis

- Identify indirect effects for “compliers”
- No carryover effect assumption is indirectly testable (unlike the crossover design)

# More Examples from Social Sciences

- Many tools developed by psychologists to manipulate emotions
- But, none is perfect
  
- Even with TMS, perfect manipulation may not be possible
- Need to account for imperfect manipulation
  
- Crossover survey experiment by Hainmueller and Hiscox
- Treatment: framing immigrants as low or high skilled
- Outcome: preferences over immigration policy
- Mechanism: low income respondents' fear of competition over access to public goods
  
- Manipulate the mechanism via a news story
- Two weeks between surveys; little carryover effects
- No manipulation effect may be violated

# Comparing Alternative Designs

- No manipulation
  - Single experiment: sequential ignorability
- Direct manipulation
  - Parallel: no manipulation effect, no interaction effect
  - Crossover: no manipulation effect, no carryover effect
- Indirect manipulation
  - Encouragement: no manipulation effect, monotonicity, no interaction (?)
  - Crossover encouragement: no manipulation effect, monotonicity, no carryover effect

# Concluding Remarks

- Identification of causal mechanisms is difficult but is possible
- Additional assumptions are required
- Five strategies:
  - ① Single experiment design
  - ② Parallel design
  - ③ Crossover design
  - ④ Encouragement design
  - ⑤ Crossover encouragement design
- Statistical assumptions: sequential ignorability, no interaction
- Design assumptions: no manipulation, no carryover effect
- Experimenters' creativity and technological development to improve the validity of these design assumptions

# Some Papers

- Imai, Keele, and Yamamoto. “Identification, Inference, and Sensitivity Analysis for Causal Mediation Effects.” *Statistical Science*, in-press.
- Imai, Keele, and Tingley. “A General Approach to Causal Mediation Analysis.” Working paper.
- Imai, Tingley, and Yamamoto. “Experimental Identification of Causal Mechanisms.” Working paper.

available at <http://imai.princeton.edu>